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Objective

To obtain a position as a lighting artist in a productive and innovative environment creating high quality computer generated imagery.

Shows

Secret Deobrant (2012)	Gillette commercial (2011)
The Muppets (2011)	Glee 3D Movie (2011)
Cowboys & Aliens (2011)	Fright Night (2011)
Rapturepalooza (2012)	

Education

Savannah College of Art and Design
B.F.A. in Visual Effects with Technical Direction minor
Dean's List at Savannah College of Art and Design

Software & Platforms

Primary Tools

Vray
Maya
Houdini
Mental Ray
Nuke

Secondary Tools

Mudbox
Boujou
PF Track
Viacon

Environments

Linux
Windows
Mac OSX
Bash
Mel

Work Experience

Lighting TD, *COPA Network*, January 2012 – Present.

- Look Development for Lighting and Texturing
- Texturing and Shading assets
- Lighting scenes for Photoreal and CG

Lighting TD, *ShadeVFX*, May 2011 – January 2012.

- Look Development for Lighting and Texturing
- R & D and Trouble shooting Vray
- Texturing and Shading assets
- Lighting scenes for Photoreal and CG

Infrastructure Support, *Red Bull Of North America*, 2009 – Present.

- Set up and delivery of event equipment
- Helping customers plan and set up there events
- Customer service

Awards

Best Group VFX Project SCAD 2010 for “ Trapt”
